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speed interfacing, control systems, and robotics. The third volume could also be used for professionals wishing to design or deploy a real-time operating system onto an ARM platform.

Embedded Systems MSP432

An embedded system is a system that performs a specific task and has a computer embedded inside. Topics include design, verification, hardware/software synchronization, interfacing devices to the computer, timing diagrams, real-time systems, data collection and processing, motor control, analog and digital filters, real-time signal processing, low-power design, and the internet of things.

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Embedded Systems: Real-Time

Interfacing to the MSP432

Microcontroller by Jonathan W. Valvano

This is the second in a series of three books that teach the fundamentals of embedded systems as applied to the MSP432 microcontrollers. These books are primarily written for undergraduate electrical and computer engineering students.

Embedded learning materials

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It is embedded as part of a complete device often including electrical or electronic hardware and mechanical parts. Because an embedded system typically controls physical operations of the machine that it is embedded within, it often has real-time computing constraints. Embedded systems control many devices in common use today.

Embedded system - Wikipedia

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